



Castell Coch Literacy Resource





THE TORTOISE AND THE HARE

Once there was a hare.

The hare was boasting to all the other animals about how fast he could run.

"I have won every race," he said, "Is there any animal here fast enough to race with me?

The tortoise, who had been listening to the hare's boasts, carefully said "I will race you."

All the animals laughed and the hare said "That's a very good joke. I could dance around you all the way!"

"Don't boast until you win," said the tortoise, "Shall we race?"







THE TORTOISE AND THE HARE

The hare ran off as fast as he could, and was soon so far away from the tortoise that he thought he had time for a little rest.

It was a hot, sunny day, and the hare lay down in the shade under a tree. The hare tired himself out with his fast running, and soon fell asleep.



The hare woke up and could hear clapping and cheers. He ran towards the finish line as quickly as he could.

When the hare got to the end of the race, he found that the tortoise had got there before him.

The tortoise had won the race.





THE TORTOISE AND THE HARE QUESTIONS

I. How did the tortoise win?
2. Why did the hare fall asleep?
3. Can you think of three words to describe the hare?
4. Can you think of three words to describe the tortoise?
5. Can you find two adverbs in the story?
6. What is the moral of the story?





THE DOG AND ITS REFLECTION

Once upon a time, there was a greedy dog who had a big, juicy bone. He carried the bone in his mouth.

The path the dog was walking on went over a small bridge over a river.

As he walked over the bridge, the dog looked down into the water, and saw another dog with a big juicy bone in its mouth.

The dog wanted the other dog's bone as well.

He jumped into the water to steal the other dog's bone, only to be swept away by the fast water in the river.

He stood there dripping wet, and very cold.





THE DOG AND ITS REFLECTION

The dog knew that he had been foolish.

He nearly died, had a much longer walk home and he had lost his bone, all because he wanted both bones.

The dog thought about it and knew that his actions had been too hasty.

He should have stopped to think about what he had seen and what to do instead of just jumping in without thinking.



The dog had learnt its lesson.





THE DOG AND ITS REFLECTION QUESTIONS

I. Do you think the dog would do this again? Why?	
2. Why did the dog jump into the water?	
3. What adjectives are used to describe the bone?	
4. What did the dog see in the river?	
5. Describe the dog after he jumped in the water.	
6. What is the moral of the story?	





THE QUACK FROG

Once there was a poor frog, living in a marshy bog. He made up his mind that he will make himself rich by making and selling a miracle medicine.

The frog went to the dirty bog and filled up little bottles with slimey marsh water..

Then he left his home in the marsh to sell his new medicine to all of the other animals and birds.

The frog told the other animals and birds that he was a very good doctor and that he could cure all types of illnesses with his magical medicine.

He told them that his special medicine worked very quickly, tasted lovely and would make every illness go away.

The animals were all very excited and started to line up with their money infront of the frog.





THE QUACK FROG

The clever fox had heard what the frog had told the other animals, and thought the frog was lying.

The fox shouted to the frog so that all the other animals could hear, "If you really are a doctor, and this really is a miracle medicine, why havn't you used it to cure your lame legs and wrinkled skin?"

The frog was taken by suprise. and didn't know what to say at first.

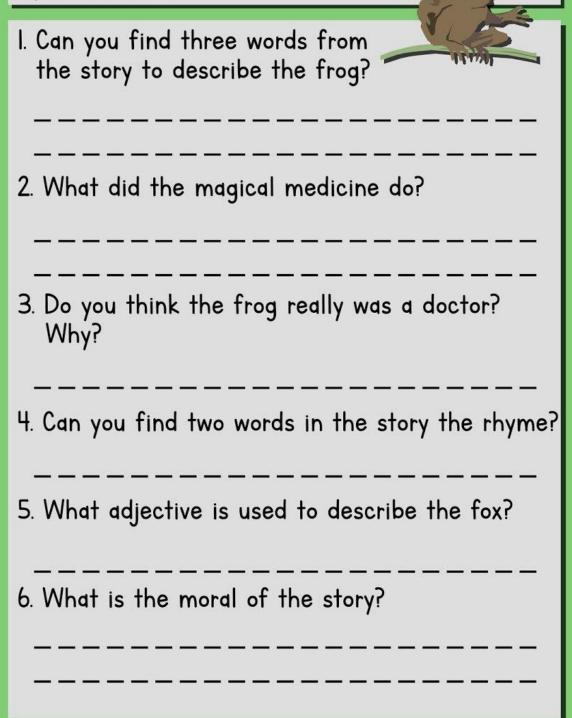
Then the frog said that he liked his legs and skin they way they were but the other animals started thinking about what the fox had said.

The animals and birds knew that they were all too quick to believe what the frog had said and none of them bought the medicine.





THE QUACK FROG QUESTIONS







CREATE YOUR OWN STORY!

Now that you have read some Aesop's fables, have a go at writing your own.

- I. Think of a moral to your story.

 Something like; slow and steady wins the race or don't be greedy.
- 2. Pick your characters.

 Are they animals? What do they look like?
- 3. What are your characters like? Are they good or bad? Wise or foolish?
- 4. Think of a problem that will be in your story and how this problem will be resolved.
- 5. Write your story! Make sure your story has plenty of description!

GOOD LUCK









CASTELL COCH WORDSEARCH

Find the following words in the puzzle. Words are hidden across, up, down and diagonally!



Drawbridge Portcullis Castle Winch Dungeon Medieval Banquet Drawing

Chapel Victorian Towers Aesop

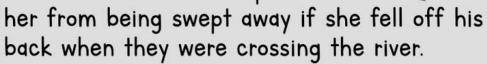




THE RAT AND THE FROG

Once there was a rat who asked a frog to help her get across a river. The frog said he would help, and told the rat to climb on his back.

The frog tied his leg to the rat's leg with a piece of string, telling her that this was to stop



They set off across the river, but when they got to the middle of the river, the frog dived down to the bottom, dragging the rat under the water and drowning her.

The frog started swimming to the riverbank, dragging the dead rat behind him. Before he reached the river bank, a hawk swooped down and snatched the rat out of the water.

The frog was still tied to the rat so he was carried into the air too. When the hawk landed, he found the frog tied to the rat, so ate them both.





THE RAT AND THE FROG

QUESTIONS

I. Can you think of three adjectives to describe the frog?
2. Why do you think the frog helped the rat?
3. The original story uses a kite instead of a hawk. Do you think it is important the it is a rat, a frog and a hawk? Why not other animals?
4. Can you think of an adverb to describe how the hawk swooped down?
6. What is the moral of the story?





UNSCRAMBLE

Unscramble the words to make castle parts!

Onscrumble the wo	rus to make custie part
I. PEKE	7. NOGUDNE
2. ATMO	8. HATUEOGES
3. SLAWL	9. LTPIOSLURC
4. IBLAYE	IO. TEANMTELBT
5. RUTRET	II. WDGRIBARED
6. ROSTWE	I2. RORAW TISLS
BONUS - A TYPE (OF CASTLE
I3. NECICNOCRT	